Defining the mean and explaining it for someone that’s doesn’t code.

Variables - Symbolic names for values in your application. The names of variables, called identifiers, conform to certain rules.

Strings -

Functions (arguments, `return`)

if` statements

Boolean values (`true`, `false`)

    \* `for`

    \* `&&`, `||`, `!`

\* Arrays

    \* Objects

    \* Properties

    \* Methods

    \* for in loop

    \* Dot notation vs bracket notation

\* Classes

\* `prototype`

\* Callback Functions

\* Closure